



PC Item Details Report

28-Nov-2021

IFGS ID: 812

1 MU Crispan Magicker

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------------|---------|-------|---------|--------|------------|-------|
| Mage's Best Friend | 222 | 1200 | 6 | Y | N | 1 |

1 This ring grants the bonded owner 2 spell points once per day AND 2 points of Healing once per day. *Fin*

| | | | | | | |
|--------------------------|------|------|---|---|---|---|
| Pin of Autoactive Awaken | 1486 | 6900 | 1 | Y | Y | 1 |
|--------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, autoactivates by casting an Awaken on the owner the first time an SAS successfully puts the owner to sleep, once per day. *Fin*

| | | | | | | |
|-------------------------|------|------|--|---|---|---|
| +1 Permanent Life Point | 1646 | 2000 | | Y | Y | 1 |
|-------------------------|------|------|--|---|---|---|

1 This is one extra innate Life Point. It can never be traded, transferred, or sold. *Fin*

| | | | | | | |
|---------------------------------------|------|------|---|---|---|---|
| Ring of Conceal Self 10th Level, 1xpd | 1688 | 2000 | 1 | Y | Y | 1 |
|---------------------------------------|------|------|---|---|---|---|

1 When worn by the bonded owner, this ring allows the wearer to Conceal Self per the RN ability , once per day. *Fin*

| | | | | | | |
|------------------------------|------|------|---|---|---|---|
| Bottle of Life Support, 1xpd | 1689 | 2700 | 1 | Y | Y | 2 |
|------------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item allows the wearer to perform a Life Support as per the MK ability, once per day. *Fin*

| | | | | | | |
|---|------|------|---|---|---|---|
| Ring of Rabenna Dragon Friendship, 1xpd | 3366 | 4800 | 1 | Y | Y | 1 |
|---|------|------|---|---|---|---|

1 When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day. *Fin*

2 If the LI effects are from a Rabenna dragon, the ring functions at +4 vs LI. *Fin*

| | | | | | | |
|--|------|---|---|---|---|---|
| Aero Storm: Spell From the Library of Rabena | 3408 | 0 | 1 | Y | Y | 1 |
|--|------|---|---|---|---|---|

1 When within one mile of the city of Rabena, the user has the option to lose the spell "Curse -1" and replace it with the spell "Aero Storm", once per day. *Fin*

2 When cast, "Aero Storm" places the target at -5 on all missile or spell attacks for one combat or one game day, whichever comes first. *Fin*

| | | | | | | |
|----------------------------|------|------|---|---|---|---|
| Second Chance: Evade, 1xpd | 3606 | 4000 | 1 | Y | Y | 1 |
|----------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item allows the user to perform an Evade as per the MMK 7 ability, once per day. *Fin*

| | | | | | | |
|-----------------|------|-----|---|---|---|---|
| Heart Of Tefiti | 3615 | 240 | 1 | Y | Y | 1 |
|-----------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item will cast 2 points of Healing, once per day. *Fin*

2 In addition, the bonded owner can cast Water Calming once per day. Water Calming is Earth Calming that only works under water. This item is restricted to David Gibson games only. *Fin*

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------|---------|-------|---------|--------|------------|-------|
| Boon: The Obscured Soul | 223 | 4000 | | Y | Y | 1 |

1 This innate ability permanently obscures the users alignment. This ability cannot be bought, traded, sold, or lost. *Fin*

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------|---------|-------|---------|--------|------------|-------|
| Bell of Message, 3xpd | 1479 | 1400 | 3 | Y | Y | 1 |

1 When invoked by the bonded owner, casts a Message as per the MU 2 spell, three times per day. *Fin*

| | | | | | | |
|---------------------|------|-----|---|---|---|---|
| Baby Conch Can Lock | 3614 | 400 | 1 | Y | Y | 1 |
|---------------------|------|-----|---|---|---|---|

1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. *Fin*

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------------------------|---------|-------|---------|--------|------------|-------|
| Shield Strap of the Four Winds | 1690 | 3465 | 1 | Y | Y | 1 |

1 When invoked by the bonded owner, this item allows the wearer to Autocast a Gale as per the DR spell, once per day. *Fin*

2 The bonded owner may add up to 3 additional Autocast Gales at a cost of 2700 each. This item will have a total value of 11565 when fully activated. *Fin*



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| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---|-------------------------|---------|---------------|------------|-------|
| Elemental Bracer | 1813 | 120 | | Y | N | 4 |
| 1 | When invoked, will allow the user to add one Elemental damage type (Earth, Fire, Ice, or Lightning) to all melee damage for one combat, one time ONLY. The element type can be changed at will with 15 seconds meditation, and the damage is magical. | | | | | Fin |
| Dragonomic Orb | 2376 | 22919 | 1 | Y | Y | 1 |
| 1 | Might of the Dragon - can be used to focus Crispan's magical might, functioning as a +3 magical weapon for spellcasting purposes. [Usable only in David Wood games or by special permission of game producers. | | | | | |
| 2 | If magical foci are added to the bluebook in the future, Crispan may pay standard bluebook price for the effect to enable it for general use. [Estimated Value: 7200gp. Treasure Value: 0] | | | | | |
| 3 | Aspect of the Dragon - Crispan may invoke one of the identities within the orb to cloak himself in draconic power. Initially, only the Lightning Soul, eager to come forth and sow destruction, will answer his call, but the souls of Ice, Fire, and Earth may | | | | | |
| 4 | be mastered with time and effort. Crispan can sense at least one more soul within, but it lies beyond his reach...for now. | | | | | |
| 5 | Aspect of the Elements - User's Choice, 1/day. [Value: 15000 + 13790 = 28790 gp] | | | | | |
| 6 | Mind of the Dragon - In the maddening spirals of thought and will lie the memories of eons, across a thousand worlds. Crispan may--with extreme care--extract certain secrets from the Orb. Major Lore, 6/day [Value: 3840gp] | | | | | |
| 7 | Vigor of the Dragon - In the final extreme, Crispan will draw upon the life force within the Orb to stave off death. Life Support, 1/day [Value: 2700gp] | | | | | |
| 8 | May use a material on all non-elemental spells. This effect must be approved by the game producer. [Total value: 36709 gp] | | | | | Fin |
| Gravity Storm: Spell From the Library of Rabena | 3411 | 0 | 1 | Y | Y | 1 |
| 1 | When within one mile of the city of Rabena, the user has the option to lose the spell "xxxxxxxx" and replace it with the spell "Gravity Strike", once per day. | | | | | |
| 2 | When cast, "Gravity Storm" causes 4 points of damage per level of the caster PLUS a 20 second Knockdown. | | | | | Fin |
| Concentrated Eel Juice of Electrify | 3613 | 900 | 1 | Y | Y | 1 |
| 1 | This is concentrated from the power of deep Electric eels. If applied to food will make it extra salty. If applied to a weapon then the bonded owner can cast a 6 Point Electricity as per the MU 1 spell cast at level 1, once per day. | | | | | Fin |
| Total Value of all items: | | 60104+56212 gold | | 116316 | | |

2 RN Damned Fairy LizardKing KatKiller

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---|-------|---------|--------|------------|-------|
| Earring of Immunity to Fear, once per day | 301 | 1375 | 1 | Y | Y | 1 |
| 1 | This earring will allow the bonded owner to cast Immunity To Fear as per the Knight Ability, once per day | | | | | Fin |
| Small Bracer of Instant Arms: Autocast 3 x 1 pt Heals, once pe | 313 | 480 | 3 | Y | Y | 1 |
| 1 | This bracer will allow the bonded owner to Autocast a one point Heal on themselves, three times per day. | | | | | Fin |
| Arachnadrake Scale (Elephant Hide, 1xpd) | 2759 | 3250 | 1 | Y | Y | 1 |
| 1 | When worn by the bonded owner, allows the owner to cast Elep[hant Hide as per the DR 5 spell, once per day. | | | | | Fin |
| Familiar with Dodge Blow, 1xpd | 2789 | 3500 | 1 | Y | Y | 1 |
| 1 | When with the bonded owner, this is a magical familiar. | | | | | |
| 2 | The familiar can also perform a Dodge Blow as per the FT 7 ability, once per day. | | | | | Fin |
| +5 Chainmail | 35 | 25400 | | Y | Y | 1 |
| 1 | When worn by the bonded owner, this is a +5 chainmail armor, which provides seven points of armor against all forms of physical attack. | | | | | Fin |
| Pin of Monk's Immunity To Poison, 1xpd | 3661 | 5000 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to perform a Monk's Immunity To Poison as per the Spirit MK 10 ability, once per day. | | | | | Fin |



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2 RN Damned Fairy LizardKing KatKiller

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------------------|---------|-------|---------|--------|------------|-------|
| Get Out Of Death Free - Life Spark | 2853 | 500 | 0 | Y | Y | 1 |

1 When invoked, this card will allow the user to cast Life Spark as per the CL 6 spell, one time only. *Fin*

| | | | | | | |
|-----------------------------|-----|-------|---|---|---|---|
| 20 Point Healing Bead, 6xpd | 177 | 14400 | 6 | Y | Y | 1 |
|-----------------------------|-----|-------|---|---|---|---|

1 When invoked by the bonded owner, this item provides twenty points of Healing as per the CL 1 spell, six times per day. *Fin*

| | | | | | | |
|-----------------------------|------|------|---|---|---|---|
| Ranger Herbs: Athelas, 1xpd | 3659 | 2500 | 1 | Y | Y | 1 |
|-----------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item allows the user to cast Ranger Herbs: Athelas as per the RN 6 spell, once per day. *Fin*

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Necklace of Speak With Spiders, once per day | 296 | 360 | 1 | Y | Y | 1 |

1 This necklace will allow the bonded owner to Speak with all types of Spiders as per the Ranger ability Speak With Animals, once per day. *Fin*

| | | | | | | |
|------------------------------------|-----|-----|---|---|---|---|
| Wand of Detect Traps, once per day | 303 | 700 | 1 | Y | Y | 2 |
|------------------------------------|-----|-----|---|---|---|---|

1 This wand will allow the bonded owner to Detect Traps as per the Thief ability, once per day. *Fin*

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------------------|---------|-------|---------|--------|------------|-------|
| Ring of Thieves Touch, once per day | 304 | 700 | 1 | Y | Y | 2 |

1 This ring will allow the bonded owner to execute a Thieves Touch as per the Thief ability, once per day. *Fin*

| | | | | | | |
|---------------------------|------|------|--|---|---|---|
| Psionic Circle, unlimited | 3372 | 7800 | | Y | Y | 1 |
|---------------------------|------|------|--|---|---|---|

1 When worn by the bonded owner, this circlet allows the user to cast Telekinesis as per the MU 6 spell, once every 5 seconds. *Fin*

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------------------|---------|-------|---------|--------|------------|-------|
| Eyeglass of Pick Lock, once per day | 302 | 700 | 1 | Y | Y | 2 |

1 This pair of eyeglasses will allow the bonded owner to pick one lock as per the Thief ability, once per day. *Fin*

| | | | | | | |
|------------------------------|------|-------|--|---|---|---|
| +5 Bow Of Ranger Awesomeness | 2788 | 36800 | | Y | Y | 1 |
|------------------------------|------|-------|--|---|---|---|

1 When used by the bonded owner this is a +5 magic bow.

2 It also has the ability to fire a Long Arrow as per the RN 5 ability, once every 5 seconds.

3 It also has the ability to fire a Target Arrow as per the RN 3 ability, once every 5 seconds. *Fin*

| | | | | | | |
|-----------------|---|-------|--|---|---|---|
| +5 Melee Weapon | 7 | 20000 | | Y | Y | 1 |
|-----------------|---|-------|--|---|---|---|

1 When wielded by the bonded owner, this is a +5 melee weapon. *Fin*

| | | | | | | |
|-------------------------------------|-----|------|--|---|---|---|
| Oil of Weapon Improvement: +3 to +4 | 470 | 5280 | | Y | N | 1 |
|-------------------------------------|-----|------|--|---|---|---|

1 When applied to the blade of a single +3 weapon, that weapon is permanently upgraded to a +4 weapon, one time only. *Fin*

| | | | | | | |
|-------------------------------------|-----|-------|--|---|---|---|
| Oil of Weapon Improvement: +4 to +5 | 471 | 14080 | | Y | N | 1 |
|-------------------------------------|-----|-------|--|---|---|---|

1 When applied to the blade of a single +4 weapon, that weapon is permanently upgraded to a +5 weapon, one time only. *Fin*

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----------------------------------|---------|-------|---------|--------|------------|-------|
| 5 Ability Points Generator, 5xpd | 109 | 10500 | 5 | Y | Y | 1 |

1 When invoked by the bonded owner, this item provides five additional spell or ability points to the user, five times per day. *Fin*

| | | |
|----------------------------------|--------------------------|---------------|
| Total Value of all items: | 155425+16360 gold | 171785 |
|----------------------------------|--------------------------|---------------|



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3 KN Sir Aminor Gyles

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Net Of Spell Defense | 1557 | 6000 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, allows the user to cast a Spell Defense as per the MU spell, once per day. <i>Fin</i> | | | | | | |
| +5 Plate Mail | 3295 | 26500 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this is +5 Plate Mail. <i>Fin</i> | | | | | | |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 2 Pt Healing, 6xpd | 2400 | 1440 | 6 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, six times per day. <i>Fin</i> | | | | | | |
| 2 Point Healing, 1xpd | 2934 | 240 | 1 | Y | Y | 3 |
| 1 When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day. <i>Fin</i> | | | | | | |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Ancient Kairyn | 941 | 11000 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, casts the spell FORSEE as per the Cleric spell, once per day. | | | | | | |
| 2 In addition, can cast GALE as per the Druid spell, once per day. | | | | | | |
| 3 In addition, can cast 12 points of ELEMENTAL PROTECTION as per the Druid's spell, one time per day. | | | | | | |
| 4 In addition, can cast 12 points of Strike - either Earth, Fire, Ice, or Lightning - once per day. | | | | | | |
| 5 In addition, can cast either - a DRAGON HIDE as per the DR spell OR a POLYMORPH, Level 10 as per the MU spell - once per day. <i>Fin</i> | | | | | | |
| Ring of Spell Storing, 10th Level | 1558 | 10000 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this ring allows the user to store any one spell up to 10th level; can be stored once per day. <i>Fin</i> | | | | | | |
| Ring Of Illusion | 1816 | 100 | 6 | Y | 1 | 1 |
| 1 Allows the user to put up each of the 4 auras (Red, Blue, Yellow, White) for 1 hour each per day | | | | | | |
| 2 Aura can only be dispelled by the user. | | | | | | |
| 3 Each aura takes 5 seconds to cast. | | | | | | |
| 4 This item is permabonded to the owner. <i>Fin</i> | | | | | | |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Sheath of Blade Sharp +1 | 591 | 1200 | 2 | Y | Y | 1 |
| 1 When invoked by the bonded owner, adds +1 to any mundane edged weapon as per the Fighter Ability "Blade Sharp" twice per day. <i>Fin</i> | | | | | | |
| +3 Knightly Sword Upgraded to +4 2xpd | 1556 | 17200 | 2 | Y | Y | 1 |
| 1 When wielded by the bonded owner, this +3 magic Knightly Sword has been upgraded so that it now can do +4 twice per day. <i>Fin</i> | | | | | | |
| Tommygun Of The Don | 1815 | 29000 | 4 | Y | Y | 1 |
| 1 May only be carried by the current Godfather of the Don. | | | | | | |
| 2 If the number of Followers Of The Don ever drops below 20, then the gun teleports back to the Don until the number of followers are back up to 20. | | | | | | |
| 3 To activate the Tommy Gun, it must be fired (an arrow must be fired from it) each day while saying This ones from the Don yous Bum. | | | | | | |
| 4 The Tommygun has a permanent Mental Signal (MU 5) with the bonded owner. This will warn the bonded owner if the Gun is ever more than 10 feet from them. | | | | | | |
| 5 The bonded owner can cast an Autocast Deadeye, 20 points, 5 second knockdown, double effect as per the MU 1 spell cast at level 10 - 4 times a day. | | | | | | |
| 6 The Tommygun allows the bonded owner to perform a Kip as per the MK 4 ability, 1 time a day. | | | | | | |
| 7 The Tommygun allows the bonded owner to perform a BattleFever at the PCs level as per the FT ability at variable levels, once per day. <i>Fin</i> | | | | | | |



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3 KN Sir Aminor Gyles

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------------------|---------|-------|---------|--------|------------|-------|
| Dice of 2 Point Elemental Flare, 1xpd | 2175 | 480 | 1 | Y | Y | 1 |

1 When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.

2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. *Fin*

| | | | | | | |
|--------------------------|------|------|---|---|---|---|
| 30 Point Fire Ball, 1xpd | 2845 | 9600 | 1 | Y | Y | 1 |
|--------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item will allow the user to cast a 30 point Fireball as per the MU 5 spell cast at level 10, once per day. *Fin*

| | | | | | | |
|----------|------|-------|--|---|---|---|
| +5 Sword | 2958 | 14400 | | Y | Y | 1 |
|----------|------|-------|--|---|---|---|

1 When wielded by the bonded owner, this is a +5 magic sword. *Fin*

| | | | | | | |
|-------------------------|------|------|--|---|---|---|
| Amulet of Dosh-Truccion | 3296 | 5000 | | Y | N | 1 |
|-------------------------|------|------|--|---|---|---|

1 When invoked, this amulet will allow the user to cast the glyph Dosh as per the CL 4 spell cast at level 8, one time only. *Fin*

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------|---------|-------|---------|--------|------------|-------|
| 1 Spell Point crystal | 923 | 50 | | Y | N | 2 |

1 Spell point crystal, 1 point, one time only. *Fin*

| | | | | | | |
|--------------------------------------|------|------|---|---|---|---|
| 4 Point Spell Points Generator, 6xpd | 2399 | 9600 | 6 | Y | Y | 1 |
|--------------------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item provides 4 spell, ability, courage, monk, or renewal points, six times per day. *Fin*

| | | | | | | |
|-----------------------------------|-----|-------|---|---|---|---|
| 10 Ability Points Generator, 6xpd | 116 | 24000 | 6 | Y | Y | 2 |
|-----------------------------------|-----|-------|---|---|---|---|

1 When invoked by the bonded owner, this item provides ten addition spell or ability points to the user, six times per day. *Fin*

| | | |
|----------------------------------|--------------------------|---------------|
| Total Value of all items: | 190340+22625 gold | 212965 |
|----------------------------------|--------------------------|---------------|

4 CL Guinness

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------|---------|-------|---------|--------|------------|-------|
| Ring of Conceal Self +2 | 1073 | 280 | 1 | Y | Y | 1 |

1 When worn by the bonded owner, this ring allows the user to cast Conceal Self +2 as per the TH ability, once per day. *Fin*

| | |
|----------------------------------|---------------|
| Total Value of all items: | 280+ 0 |
|----------------------------------|---------------|

6 MK Cristoff Treywood

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Pin of Auto-Activate Awaken, once per day | 691 | 1800 | 1 | Y | | 1 |

1 When worn by the bonded owner, will autocast the spell Awaken on the wearer whenever they unwillingly go unconscious. *Fin*

| | | | | | | |
|----------------------|------|------|---|---|---|---|
| Tooth of Death, 1xpd | 2566 | 2700 | 1 | Y | Y | 1 |
|----------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item will allow the user to perform a Life Support as per the MKS 8 ability, once per day. *Fin*

| | | | | | | |
|-----------------------|----|-------|--|---|---|---|
| +5 Ring of Protection | 47 | 25000 | | Y | Y | 1 |
|-----------------------|----|-------|--|---|---|---|

1 When worn by the bonded owner, this is a +5 Ring of Protection, which provides five points of armor against all forms of physical attack. *Fin*



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6 MK Cristoff Treywood

HEALING

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|----------------------|----------------|--------------|----------------|---------------|-------------------|--------------|
| Scroll of Life Spark | 259 | 400 | | Y | N | 2 |

1 When read, this scroll casts the spell Life Spark on the intended target, once. Fin

| | | | | | | |
|-----------------------------|-----|-----|--|---|---|---|
| Potion of Neutralize Poison | 240 | 100 | | Y | N | 1 |
|-----------------------------|-----|-----|--|---|---|---|

1 When consumed, casts the spell Neutralize Poison on the user. Fin

| | | | | | | |
|--------------------------|-----|----|--|---|--|---|
| Potion of Healing, 8 pts | 241 | 96 | | Y | | 1 |
|--------------------------|-----|----|--|---|--|---|

1 When consumed, provides 6 points of Healing to the user, once. Fin

| | | | | | | |
|--------------------------------------|-----|------|--|---|---|---|
| 15 Points of Fighter Regen in Combat | 243 | 1500 | | Y | Y | 1 |
|--------------------------------------|-----|------|--|---|---|---|

1 When invoked by the bonded owner, allows the user to perform a total of 15 points of Fighters Regen In Combat as per the Fighter ability, once per day. Fin

| | | | | | | |
|---------------------|------|------|---|---|---|---|
| 12 Point Heal (opd) | 1370 | 1440 | 1 | Y | Y | 2 |
|---------------------|------|------|---|---|---|---|

1 When invoked by the bonded orner, provides 12 points of healing, once per day. Fin

| | | | | | | |
|---------------------------|------|-----|--|---|---|---|
| Flower Of Avalon - Yellow | 2098 | 240 | | Y | N | 1 |
|---------------------------|------|-----|--|---|---|---|

1 When inhaled with intent, this is a Yellow Flower of Avalon, as per the DR 8 spell, one time only. This will provide up to 20 points of healing. Fin

| | | | | | | |
|--------------------------------|------|-----|---|---|---|---|
| 2 Points Healing, 1xpd, innate | 2315 | 264 | 1 | Y | Y | 1 |
|--------------------------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.

2 This item is innate an cannot be sold, traded, lost, or given away. Fin

KNOWLEDGE

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|-----------------------|----------------|--------------|----------------|---------------|-------------------|--------------|
| Item of Mental Signal | 745 | 1150 | 1 | Y | Y | 1 |

1 When worn by the bonded owner, allows the user to cast the spell Mental Signal, once per day. Fin

| | | | | | | |
|----------------|-----|------|--|---|---|---|
| Book of Glyphs | 766 | Zero | | N | Y | 1 |
|----------------|-----|------|--|---|---|---|

1 This book contains the complete list of common Glyphs, and all associated informatioin regarding each Glyph. Fin

| | | | | | | |
|------------------|-----|------|---|---|---|---|
| Eye Of The Beast | 886 | 1100 | 1 | Y | Y | 1 |
|------------------|-----|------|---|---|---|---|

1 When invoked by the bonded owner, casts a Wathit as per the Ranger spell, once per day. Fin

MISC

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|--|----------------|--------------|----------------|---------------|-------------------|--------------|
| Set of Skeleton Keys, one for each class A-G, once | 292 | 1680 | | Y | N | 1 |

1 This is a mundane set of Skeleton Keys, which will allow the user to open a lock of each class - classes A-G - once. Fin

| | | | | | | |
|---|-----|---|--|---|---|---|
| Mark of Bast (Friend of the Felanashai) | 242 | 0 | | Y | Y | 1 |
|---|-----|---|--|---|---|---|

1 This mark indicates that the bearer is a Friend of the Felanashai. Fin

| | | | | | | |
|-------------------------------|-----|-----|--|---|--|---|
| Added 2 levels to Namari Wolf | 636 | 600 | | N | | 1 |
|-------------------------------|-----|-----|--|---|--|---|

1 The Namari Wolf has been trained to do a Truth Sense at 3rd level once per day. Fin

| | | | | | | |
|-----------------------------|-----|-----|--|---|--|---|
| Namari Monk Training, Basic | 721 | 885 | | N | | 1 |
|-----------------------------|-----|-----|--|---|--|---|

1 This is the Basic Training that a partner may provide to their Namari Wolf. Fin



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6 MK Cristoff Treywood

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------|---------|-------|---------|--------|------------|-------|
| Rainbow Lizard | 2018 | 1000 | 1 | Y | Y | 1 |

- When invoked by the bonded owner, this item generated one spell point, once per day.
- In addition, the lizard allows the bonded owner to wield elemental forces through ONE weapon at a time. Base element (fire or ice or lightning or earth or no element) must be chosen at time of purchase) is ICE.
- The lizard embodies the ability to switch elements (fire or ice or lightning or earth or no element) once per day.
- Once an element is switched, it remains in effect for the rest of the day. *Fin*

| | | | | | | |
|--------------------------------|------|-----|---|---|---|---|
| Flower Of Avalon - Gray | 2094 | 175 | 0 | Y | N | 1 |
|--------------------------------|------|-----|---|---|---|---|

- When inhaled with intent, this is a Gray Flower of Avalon, as per the DR 8 spell, one time only. The effect is Earth Calming. *Fin*

| | | | | | | |
|---------------------------------|------|-----|---|---|---|---|
| Flower Of Avalon - White | 2095 | 175 | 0 | Y | N | 1 |
|---------------------------------|------|-----|---|---|---|---|

- When inhaled with intent, this is a White Flower of Avalon, as per the DR 8 spell, one time only. The effect is Awakening. *Fin*

| | | | | | | |
|---------------------------------|------|-----|--|---|---|---|
| Flower Of Avalon - Green | 2097 | 260 | | Y | N | 1 |
|---------------------------------|------|-----|--|---|---|---|

- When inhaled with intent, this is a Green Flower of Avalon, as per the DR 8 spell, one time only. The effect is Health. *Fin*

| | | | | | | |
|---------------------------------|------|-----|--|---|---|---|
| Flower Of Avalon - Black | 2099 | 160 | | Y | N | 1 |
|---------------------------------|------|-----|--|---|---|---|

- When inhaled with intent, this is a Black Flower of Avalon, as per the DR 8 spell, one time only. The effect is Purification. *Fin*

| | | | | | | |
|----------------------|------|---|--|---|---|---|
| Mark Of Death | 2913 | 0 | | Y | Y | 1 |
|----------------------|------|---|--|---|---|---|

- This PC has been permanently Marked by the Avatar of the Paragon of Death and are hereby marked by all creature s under death s control. You will be targeted first in battles, etc, if Death is in command of the enemy. *Fin*

| | | | | | | |
|----------------------------------|------|------|---|---|---|---|
| Wand of Greyhyde II, 1xpd | 2931 | 1160 | 1 | Y | Y | 1 |
|----------------------------------|------|------|---|---|---|---|

- When invoked by the bonded owner, this item will allow the user to cast Plant Seek - Motherwort as per the DR 5 spell, once per day.
- Currently inactive - The owner can also perform a 10 point Resist Death as per the KN 7 ability, once per day.
- Currently inactive - The owner can also cast Shadows Of Concealment as per the DR 6 spell cast a level 10, once per day.
- Currently inactive - The owner can also perform an Imporoived Concealed Self as per the TH 8 ability performed at level 10, once per day. *Fin*

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------------------|---------|-------|---------|--------|------------|-------|
| Scroll of Electrify, 10 points | 254 | 100 | | Y | N | 1 |

- When read, this scroll casts the spell Electrify for 10 points on the user, once. *Fin*

| | | | | | | |
|---------------------------------------|-----|-----|--|---|---|---|
| Scroll of Electrify, 15 points | 272 | 150 | | Y | N | 1 |
|---------------------------------------|-----|-----|--|---|---|---|

- When read, casts the spell Electrify for 15 points worth of damage, once. *Fin*

| | | | | | | |
|--|-----|------|--|---|--|---|
| Excellent Oil of Weapon Improvement | 685 | 4500 | | Y | | 1 |
|--|-----|------|--|---|--|---|

- When used on a +2 magic edged weapon, this Oil will change the item from +2 to +3. *Fin*

| | | | | | | |
|---------------------------|------|------|--|---|---|---|
| Crystal Ice Pommel | 2021 | 7932 | | Y | Y | 1 |
|---------------------------|------|------|--|---|---|---|

- When wielded by the bonded owner, this pommel stone causes the weapon it is placed upon to become blue celestian crystal and wield ice damage. All damage done with this weapon is Crystal Ice magic.
- Will also cast SEEDS OF THE ELEMENT - ICE, 1 seed, 12 points per the DR 6 spell, once per day.
- The Seeds of the Elements may be raised to a total of 20 points at a cost of 100 per point.
- Will also cast autocast ICE STRIKE 9 points per the DR 4 spell, once per day.
- The Ice Strike can be increased to a total of 30 points at a cost of 120 per point.
- Will also cast ELEMENTAL PROTECTION - FIRE 6 points per the DR 3 spell, once per day.
- The Elemental Protection can be increased to a total of 30 points at a cost of 200 per point. *Fin*



PC Item Details Report

28-Nov-2021

IFGS ID: 812

6 MK Cristoff Treywood

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Scythe Bullet, 1xpd | 2568 | 1500 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item will allow the user to cast a Lightbeam - Starlight as per the DR 8 spell, once per day. | | | | | | Fin |

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 1 Point Spell Point Crystal | 701 | 500 | 1 | Y | Y | 20 |
| 1 This is a one point spell point crystal, usable once only. | | | | | | Fin |

| | | | | | | |
|---|-----|------|---|---|---|-----|
| 2 Point Spell Point Generator | 960 | 1000 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, generates two spell points, once per day. | | | | | | Fin |

| | | | | | | |
|--|------|-----|---|---|---|-----|
| Flower Of Avalon - Blue | 2096 | 450 | 0 | Y | N | 1 |
| 1 When inhaled with intent, this is a Blue Flower of Avalon, as per the DR 8 spell, one time only. The effect is Acuity AND it will restore 6 spell or ability points. | | | | | | Fin |

Total Value of all items: 69357+12742 gold 82099

7 TH Turin

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Item of Thieve's Touch, once per day | 382 | 700 | 1 | Y | Y | 1 |
| 1 When used by the bonded owner, will provide one additional Thieve's Touch one per day. | | | | | | Fin |

| | | | | | | |
|--|-----|------|--|---|---|-----|
| +1 Leather Armour | 403 | 1540 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this armor provides an addition one point of protection from all forms of damage. | | | | | | Fin |

| | | | | | | |
|---|-----|------|---|---|---|-----|
| Pin of Auto-activated Neutralize Poison, once per day | 405 | 2000 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this pin will Auto-activate the spell Neutralize Poison, once per day when the wearer is affected by any form of Poison including a Kill Dagger. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Healing Potion, 6 Pts. | 384 | 72 | | Y | N | 1 |
| 1 When consumed, provides 6 points of healing. | | | | | | Fin |

| | | | | | | |
|--|-----|----|--|---|---|-----|
| Healing Potion, 4 Pts. | 388 | 48 | | Y | N | 2 |
| 1 When consumed, provides 4 points of healing. | | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Employee of "The Brotherhood" (the Ninveh Thieves Guild) | 387 | 0 | | N | | 1 |
| 1 You have joined The Brotherhood as a full member. The Brotherhood is the Thieve's Guild of the city of Ninveh, and they are quite powerful. Refer to the Notes for more information. | | | | | | |
| 2 The Guild fees are 20 gp per level per game - payable to the GM and noted on your Gamer Form. | | | | | | |
| 3 You have become an EMPLOYEE of The Brotherhood. If you provide relevant, important information to the GM after each game, you will be paid a fee of 20 gp per level. Indicate that you have reported to the Guild on your Gamer form. | | | | | | Fin |

Total Value of all items: 4408+2223 gold 6631

8 MU SeaDawn Tempest

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Ring of Protection +2 | 822 | 4500 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this ring provides an additional 2 points of protection from all forms of physical attack. | | | | | | Fin |



PC Item Details Report

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IFGS ID: 812

8 MU SeaDawn Tempest

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Pin of Concentration | 823 | 3000 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this item casts Concentration as per the MU spell, once per day. <i>Fin</i> | | | | | | |
| Phase Out | 2863 | 195 | | Y | N | 1 |
| 1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. <i>Fin</i> | | | | | | |
| +4 Ring of Protection | 3209 | 13500 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this ring provides an additional 4 points of protections from all forms of physical damage. <i>Fin</i> | | | | | | |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Bracer Of Arms | 137 | 480 | 6 | Y | Y | 1 |
| 1 When wielded by the bonded owner, allows the user to cast a one point Heal, six times per day. It requires 6 seconds to cast, and six seconds must pass between uses. <i>Fin</i> | | | | | | |
| Bead of Fighter's Regen: 20 points | 138 | 1800 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this bead will allow the user to perform a total of 20 points of Fighters Regen, as per the fighter ability, once per day. <i>Fin</i> | | | | | | |
| Gem Of Life Spark | 809 | 400 | 1 | Y | N | 1 |
| 1 When invokes, casts the Clerical spell Life Spark, once only. <i>Fin</i> | | | | | | |

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Book Of Heraldic Lore | 1052 | 400 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item allows the owner to cast Heraldic Lore as per the KN ability, once per day. <i>Fin</i> | | | | | | |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Rainbow Lizard | 802 | 800 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item acts as a 1 point spell or ability generator, once per day. | | | | | | |
| 2 May add one Elemental damage type (Earth, Fire, Ice, or Lightning) to all melee damage one time per day. The bonded owner can change the element type (Earth, Fire, Ice, or Lightning) at will with 15 seconds meditation. The damage will be magical. <i>Fin</i> | | | | | | |
| Locket of Double Effect | 825 | 1900 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this item casts Double Effect as per the MU spell, once per day. <i>Fin</i> | | | | | | |
| Friend of the Shadows | 2862 | 0 | | | | 1 |
| 1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow! <i>Fin</i> | | | | | | |
| Bead of Autocast, 4xpd | 2876 | 10800 | 4 | Y | Y | 4 |
| 1 When invoked by the bonded owner, this bead will allow the user to cast Autocast as per the MU 7 spell, four times per day. <i>Fin</i> | | | | | | |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Ring of Autocast | 824 | 2500 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this item casts Autocast as per the MU spell, once per day. <i>Fin</i> | | | | | | |
| Oil of Weapon Improvement" +1 to +2 | 2877 | 2640 | | Y | N | 1 |
| 1 When applied to any +1 magic weapon, the damage bonus of that weapon will permanently rise from +1 to +2, one time only. <i>Fin</i> | | | | | | |



PC Item Details Report

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IFGS ID: 812

8 MU SeaDawn Tempest

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| +4 Sword | 3210 | 10800 | | Y | Y | 1 |
| 1 When wielded by the bonded owner, this is a +4 magic sword. | | | | | | Fin |

Total Value of all items: 86115+17025 gold 103140

11 FT Kiurk

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Chainmail | 487 | 4900 | | Y | Y | 1 |
| 1 This is a mundane set of Chainmail. | | | | | | |
| 2 This chainmail was upgraded to +2 in the game 2004-04-05. | | | | | | Fin |

| | | | | | | |
|---|-----|------|---|---|---|-----|
| Boots of Kip | 491 | 1300 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, will do a KIP as per the Monk ability, once per day. | | | | | | Fin |

| | | | | | | |
|---|-----|------|--|---|---|-----|
| +1 Ring of Protection | 647 | 1500 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this ring provides an addition one point of protection from all forms of damage. Cat II. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Scroll of Neutralize Disease, once | 348 | 100 | | Y | N | 1 |
| 1 When read aloud, this scroll will cast a Neutralize Disease as per the Cleric spell, once. | | | | | | Fin |

| | | | | | | |
|---|-----|-----|--|---|---|-----|
| Scroll of Neutralize Poison, once | 349 | 100 | | Y | N | 1 |
| 1 When read aloud, this scroll will cast a Neutralize Poison as per the Cleric spell, once. | | | | | | Fin |

| | | | | | | |
|---|------|-----|---|---|---|-----|
| 6 Points Innate Healing, opd | 1595 | 792 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, provides 6 points of Healing as per the CL spell, once per day. | | | | | | |
| 2 This item is innate, and can never be lost, sold, traded, stolen, or destroyed. | | | | | | Fin |

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Chuckles, Gargoyle Figurine | 483 | 850 | 1 | Y | Y | 1 |
| 1 When asked, this figurine will answer one question within range of its knowledge (Its range of knowledge is equal to the abilities and LEGEND LORE, LEGEND LORE ON PEOPLE, HERALDIC LORE & NATURE LORE). One question per day. | | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Spring Water, Innate, opd | 1630 | 440 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, allows the user to cast Spring Water as per the DR spell, once per day. | | | | | | |
| 2 This item is innate, and can never be lost, sold, traded, stolen, or destroyed. | | | | | | Fin |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| +1 Magic Bow | 340 | 1200 | | Y | Y | 1 |
| 1 Add +1 magic damage to all missile weapons when fired by the bonded owner. | | | | | | Fin |

| | | | | | | |
|--|------|-----|---|---|---|-----|
| Gauntlet of Strang Arm +2, 1xpd | 2121 | 630 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this gauntlet allows the user to cast Strong Arm +2 as per the MU 2 spell cast at L4, once per day. | | | | | | Fin |

| | | | | | | |
|---|------|------|--|---|---|-----|
| +2 Spear | 1629 | 3600 | | Y | Y | 2 |
| 1 When wielded by the bonded owner, this is a +2 magic spear. | | | | | | Fin |

Total Value of all items: 19012+436 gold 19448



PC Item Details Report

28-Nov-2021

IFGS ID: 812

12 CL Nicolin Black

DEFENSIVE

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|--|----------------|--------------|----------------|---------------|-------------------|--------------|
| Chainmail | 563 | 400 | | N | | 1 |
| 1 This is a suit of mundane Chainmail. | | | | | | <i>Fin</i> |
| +3 Ring Of Protection | 1210 | 4500 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this item provides an additional 3 points of protection from all forms of melee damage. | | | | | | <i>Fin</i> |
| Scroll of Tree Shift | 1695 | 130 | | Y | N | 1 |
| 1 When invoked, casts a Tree Shift as per the DR spell, one time only. | | | | | | <i>Fin</i> |
| Bottle Of Life Support, 1xpd | 2036 | 2700 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item allows the user to perform a Life Support as per the MK 8 ability, once per day. | | | | | | <i>Fin</i> |
| Harmonica Of 10 Point Wrath, 1xpd | 2234 | 1050 | 1 | Y | Y | 1 |
| 1 Allows the bonded owner to cast a 10 point Wrath as per the CL 5 spell, once per day. The user must call to Oros or to The Songlord. | | | | | | |
| 2 This item may be upgraded to a maximum of 20 points of damage by spending 50 gp per additional point of damage done. | | | | | | <i>Fin</i> |
| Bead of Evasion, 1xpd | 2255 | 4000 | 1 | Y | Y | 1 |
| 1 When wielded by the bonded owner, this item allows the user to perform an Evade as per the MMK 7 ability, once per day. | | | | | | <i>Fin</i> |

HEALING

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|--|----------------|--------------|----------------|---------------|-------------------|--------------|
| 10 Point Spell Point Battery | 559 | 4500 | 1 | Y | Y | 3 |
| 1 When used by the bonded owner, will store up to 10 spell points of any type. Dischargeable once per day. | | | | | | <i>Fin</i> |
| Item of Life Spark | 1163 | 400 | | Y | N | 4 |
| 1 When invoked by a user of at least 4th level, this item will cast Life Spark as per the CL spell, one time only. | | | | | | <i>Fin</i> |

KNOWLEDGE

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|---|----------------|--------------|----------------|---------------|-------------------|--------------|
| Supernatural Wathit, 1xpd | 1580 | 1200 | 1 | Y | Y | 1 |
| 1 When wielded by the bonded owner, allows the user to perform a Supernatural Wathit as per the KN ability, once per day. | | | | | | <i>Fin</i> |

MISC

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|---|----------------|--------------|----------------|---------------|-------------------|--------------|
| Item of Mist Bridge | 1218 | 130 | | Y | N | 2 |
| 1 When invoked, allows the user to cast a Mist Bridge as per the DR spell, one time only. | | | | | | <i>Fin</i> |
| Scale of Water Breathing | 1222 | 100 | | Y | N | 6 |
| 1 When invoked, allows the user to breather underwater for 5 minutes or one combat, one time only. | | | | | | <i>Fin</i> |
| Ranger Herb, Any, innate, 1xpd | 2539 | 3586 | 1 | Y | Y | 1 |
| 1 This innate ability will allow the user to perform a Rangers Herb, Any as per the RN 6 ability, once per day. | | | | | | <i>Fin</i> |
| Pin of Autocast, 2xpd | 3128 | 6000 | 2 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item allows the user to cast an Autocast as per the MU 7 spell, twice per day. | | | | | | <i>Fin</i> |
| Changed to a Female | 3299 | 0 | | Y | Y | 1 |
| 1 This PC was permanently transformed into a female. Dr. FrankenMurder put a level 10 curse in combination with Polymorph Other in order to effect this change. | | | | | | <i>Fin</i> |



PC Item Details Report

28-Nov-2021

IFGS ID: 812

12 CL Nicolin Black

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------|---------|-------|---------|--------|------------|-------|
| 6 Point No Defense (once) | 1211 | 325 | | Y | N | 1 |

1 When wielded, allows the user to swing 6 points of No Defense damage, one time only. *Fin*

| | | | | | | |
|----------|------|------|--|---|---|---|
| +3 Sword | 1921 | 7500 | | Y | Y | 1 |
|----------|------|------|--|---|---|---|

1 When wielded by the bonded owner, this is a +3 magic sword. *Fin*

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------------|---------|-------|---------|--------|------------|-------|
| 1 Point Spell Point Crystal | 655 | 50 | 1 | Y | | 4 |

1 Provides one additional spell point to the creature holding the crystal when it is invoked, one time only. *Fin*

| | | | | | | |
|--------------------------------|------|----|--|---|---|----|
| Spell or Ability Point Crystal | 1016 | 50 | | Y | N | 81 |
|--------------------------------|------|----|--|---|---|----|

1 When invoked, this crystal provides 1 spell point, one time only. *Fin*

| | | |
|----------------------------------|------------------------|--------------|
| Total Value of all items: | 51601+2168 gold | 53769 |
|----------------------------------|------------------------|--------------|

13 FT Jayne

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---------|-------|---------|--------|------------|-------|
| 4 Point Healing Potion | 2090 | 48 | | Y | N | 1 |

1 When consumed, this potion provides 4 points of healing, one time only. *Fin*

| | | | | | | |
|-----------------------------|------|-----|---|---|---|---|
| Medallion of Healing, 1 xpd | 2050 | 960 | 1 | Y | Y | 1 |
|-----------------------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR - will cast a Diagnose as per the CL 3 spell, once per day. *Fin*

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------|---------|-------|---------|--------|------------|-------|
| +0 Magic Silver Axe | 2052 | 600 | | Y | Y | 1 |

1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. *Fin*

| | | | | | | |
|----------------------------------|------|----|--|---|---|----|
| Silver Recoverable Mundane Arrow | 2053 | 51 | | N | N | 20 |
|----------------------------------|------|----|--|---|---|----|

1 This is a mundane recoverable arrow with a silver arrowhead. *Fin*

| | | |
|----------------------------------|-----------------------|-------------|
| Total Value of all items: | 2628+1625 gold | 4253 |
|----------------------------------|-----------------------|-------------|

14 FT Nailor

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------|---------|-------|---------|--------|------------|-------|
| Chainmail | 1779 | 400 | | N | Y | 1 |

1 This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage. *Fin*

| | | | | | | |
|-------------------|------|----|--|---|---|---|
| +0 Leather Armour | 1796 | 90 | | Y | Y | 1 |
|-------------------|------|----|--|---|---|---|

1 When worn by the bonded owner, this is +0 magic Leather armour. *Fin*

| | | | | | | |
|-----------------------|------|------|--|---|---|---|
| +1 Ring Of Protection | 1803 | 1500 | | Y | Y | 1 |
|-----------------------|------|------|--|---|---|---|

1 When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack. *Fin*

| | | | | | | |
|-----------------|------|---|--|---|---|---|
| Blight Immunity | 1958 | 0 | | Y | Y | 1 |
|-----------------|------|---|--|---|---|---|

1 Having been brought to the edge of death by a Blight Demon and survived (in however convoluted a fashion), you have begun to develop a resistance to the contagion of that particular demon. *Fin*



PC Item Details Report

28-Nov-2021

IFGS ID: 812

14 FT Nailor

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------|---------|-------|---------|--------|------------|-------|
| Razorback Shield | 2266 | 1790 | | Y | Y | 1 |

- 1 When wielded by the bonded owner, this is a +0 magic shield.
- 2 In addition , this item allows the bonded owner to perform Sense I as per the MK 4 ability, once per day. Fin

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----------------|---------|-------|---------|--------|------------|-------|
| Animated Chain | 1788 | 130 | | Y | Y | 1 |

- 1 When used by the bonded owner, this is a magical animated chain that will obey simple commands issued by the owner. This chanin cannot be used in combat. Fin

| | | | | | | |
|------------------------------|------|------|---|---|---|---|
| The Lost Sock of Clan McLeod | 1956 | 1600 | 1 | Y | Y | 1 |
|------------------------------|------|------|---|---|---|---|

- 1 When invoked, this item casts a Bump Of Direction as per the CL 2 spell, once per day. On the first step, the foot bearing the Sock will turn on its own toward the target. This ability cannot be used to seek the Other Lost Sock of Clan McLeod.
- 2 In addition, the owner can Move Without Tracks as per the RN 3 ability, once per day. This will conceal even the Sock's own faint but persistent reek of blood, sweat, and tripe. Fin

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------|---------|-------|---------|--------|------------|-------|
| +1 Weapon | 1787 | 1200 | | Y | Y | 1 |

- 1 When used by the bonded owner, this is a +1 weapon that adds 1 point of damage to all hand-held melee attacks. Fin

| | | | | | | |
|------------------|------|------|--|---|---|---|
| The Third Degree | 2272 | 3200 | | Y | Y | 1 |
|------------------|------|------|--|---|---|---|

- 1 When wielded by the bonded owner, this is a +1 magic sword.
- 2 In addition, this weapon does Elemental damage: Fire, permanently. Fin

Total Value of all items: 9910+95 gold 10005

15 CL Haslin De Sade

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------|---------|-------|---------|--------|------------|-------|
| +1 Chain Mail | 2388 | 1900 | | Y | Y | 1 |

- 1 When worn by the bonded owner, this chainmail provides 3 points of protection from all forms of physical damage. Fin

| | | | | | | |
|-------------------------------|------|------|---|---|---|---|
| Handkerchief of Phasing, 1xpd | 2435 | 1950 | 1 | Y | Y | 1 |
|-------------------------------|------|------|---|---|---|---|

- 1 This handkerchief can be drawn to allow the wielder to Phase Out 1/day. Fin

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---------|-------|---------|--------|------------|-------|
| 8 Point Healing Potion | 2439 | 96 | | Y | N | 14 |

- 1 When consumed in its entirety, this potion provides 8 points ofHealing, one time only. Fin

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----------------|---------|-------|---------|--------|------------|-------|
| De Sade's Whip | 2389 | 100 | | Y | Y | 1 |

- 1 When wielded by the bonded owner, this cat of nine tails delivers 1 point of damage and 1 point of healing at the same time for a net change of zero hit points to anyone it strikes.
- 2 At each PC level it will gain an additional point of healing and damage. At second level the whip delivers 2 points of damage and 2 points of healing, and third level it delivers 3 points, and so on.
- 3 This whip can never take the hit point total of any target to zero or below zero.
- 4 This whip may not be used in combat. Fin

Total Value of all items: 5294+616 gold 5910



PC Item Details Report

28-Nov-2021

IFGS ID: 812

16 KN Enricca De La Mancha

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| +1 Ring of Protection | 2538 | 1500 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this ring provides one point of additional armor against all forms of physical damage. | | | | | | Fin |

Total Value of all items: 1500+1300 gold 2800

17 DR Burning Ice

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| +1 Ring of Protection | 2553 | 1500 | | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item will provide one additional point of protection from all forms of physical damage. | | | | | | Fin |

| | | | | | | |
|--|------|----|--|---|---|-----|
| Sock of Escaping | 2611 | 50 | | Y | N | 1 |
| 1 When invoked, this sock will allow the user to perform an Escape Bonds as per the MK 1 ability, one time only. | | | | | | Fin |

| | | | | | | |
|---|------|-----|---|---|---|-----|
| Tear of Undead Repulsion, 1xpd | 2612 | 816 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this pendant will allow the user to Turn Undead Level 2 as per the CL 2 ability, once per day. | | | | | | |
| 2 This tear can be enchanted to perform at higher levels of effect at 340gp/level, to a max of level 6. | | | | | | Fin |

Total Value of all items: 2366+2200 gold 4566

18 KN Riven

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Treywood Goblet, 1xpd | 2679 | 2100 | 1 | Y | Y | 1 |
| 1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day. | | | | | | |
| 2 This item will also perform a Neutralize Poison, Self Only as per the MK 4 ability, once per day. | | | | | | Fin |

| | | | | | | |
|--|------|------|---|---|---|-----|
| Uder Stone - 3 Pts, 1xpd | 2680 | 1140 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice. | | | | | | |
| 2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point. | | | | | | Fin |

| | | | | | | |
|---|------|-----|--|---|---|-----|
| The Face Of A Goblin, 1xpd | 2735 | 100 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this mask shows the face of a goblin, and has the ability to disguise a human as a monster in the eyes of any other typical monster. | | | | | | |
| 2 More intelligent monsters may be suspicious, but will not see through the disguise unless other means are used to do so. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 2 Points Healing, 1xpd | 2690 | 240 | 1 | Y | Y | 5 |
| 1 When worn by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. | | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Necklace of Enthral, 1xpd | 2672 | 760 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this necklace allows the user to cast Enthral at level 1 as per the MU 1 spell, once per day. | | | | | | |
| 2 The level of the Enthral can be raised to 10th level at a cost of 400 gold for each level added. | | | | | | Fin |

| | | | | | | |
|--|------|------|---|---|---|---|
| Drickster Dust, 1xpd | 2678 | 1500 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item will cast Faery Lights as per the DR1 spell, once per day. | | | | | | |
| 2 It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day. | | | | | | |
| 3 The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level. | | | | | | |



PC Item Details Report

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IFGS ID: 812

18 KN Riven

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---------|-------|---------|--------|------------|-------|
| Wand of Greyhide, 1xpd | 2914 | 515 | 1 | Y | Y | 1 |

- When invoked by the bonded owner, this wand will allow the user to perform a Blade Sharp +1 as per the FT 2 ability, once per day.
- Currently inactive - The owner can also perform Tracking as per the TH 3 ability, once per day.
- Currently inactive - The owner can also cast Wrath as per the CL 5 spell, once per day. The call is "Cease in the name of the Law".
- Currently inactive - The owner can also perform Gauge Opponent - Base Armor as per the FT 1 ability, once per day.
- Currently inactive - The owner can also cast Know Aura as per the MU 2 spell, once per day. Fin

| | | | | | | |
|-----------------------------------|-----|------|---|---|---|---|
| Ranger's Herb: Devil's Weed, 6xpd | 635 | 9600 | 6 | Y | Y | 1 |
|-----------------------------------|-----|------|---|---|---|---|

- When invoked by the bonded owner, this item allows the user to perform a Ranger's Herb: Devil's Weed as per the RN 6 ability, six times per day. Fin

| | | | | | | |
|---------------|------|------|--|---|---|---|
| Magnetic Hand | 3597 | 1000 | | Y | Y | 1 |
|---------------|------|------|--|---|---|---|

- When invoked by the bonded owner, at the start of each game day, one item or weapon on your person may be granted the Self-Moving property for game day. When commanded to do so, the chosen object will move rapidly straight toward your hand. Fin

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| The Pain of the Doomed: Pain Strike -3, 1xpd | 3599 | 1650 | 1 | Y | Y | 1 |

- When invoked by the bonded owner, this item allows the user to cast a Pain Strike -3 as per the CL 4 spell cast at level 6, once per day. Fin

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| 1 Point Spell/Ability Point Generator, 6xpd | 2688 | 2400 | 6 | Y | Y | 2 |

- When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day.
- When acquired, the bonded owner must set whether this item generates Spell points OR ability points. Fin

| | | |
|----------------------------------|-------------------------|--------------|
| Total Value of all items: | 24365+20840 gold | 45205 |
|----------------------------------|-------------------------|--------------|

19 MU Rumble

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------|---------|-------|---------|--------|------------|-------|
| +2 Ring Of Protection | 3097 | 4500 | | Y | Y | 1 |

- When worn by the bonded owner, this item provides an additional 2 points of protection from all forms of melee damage. Fin

| | | | | | | |
|----------------------------|------|----|--|---|---|---|
| Potion of Immunity To Fear | 3130 | 96 | | Y | N | 1 |
|----------------------------|------|----|--|---|---|---|

- When consumed, this potion will allow the user to perform an Immunity To Fear as per the KN 3 ability, one time only. Fin

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---------|-------|---------|--------|------------|-------|
| 2 Points Healing, 1xpd | 3011 | 240 | 1 | Y | Y | 36 |

- When worn by the bonded owner, this item allows them to cast 2 points of Healing, once times per day. Fin

| | | | | | | |
|--|------|------|---|---|---|---|
| Alpha Spider Eye Jelly Preserves, 1xpd | 3020 | 1000 | 1 | Y | Y | 1 |
|--|------|------|---|---|---|---|

- This is the eye casing and jelly of an alpha spider.
- When the bonded owner sucks out eye jelly from the eye casing for 10 seconds, they can cast al Neutralize Poison as per the CL 4 spell, once per day. Fin

| | | | | | | |
|-------------------------|------|----|--|---|---|-----|
| 2 Point Healing Crystal | 3096 | 24 | | Y | N | 200 |
|-------------------------|------|----|--|---|---|-----|

- When invoked, this crystal provides 2 points of Healing as per the CL 1 spell, one time only. Fin

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------|---------|-------|---------|--------|------------|-------|
| Book of Names | 3300 | 0 | | Y | Y | 1 |

- ???. Fin



PC Item Details Report

28-Nov-2021

IFGS ID: 812

19 MU Rumble

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------------|--|-------|---------|--------|------------|-------|
| Ring of the Magi, Level 2, 1xpd | 3141 | 2000 | 1 | Y | Y | 1 |
| 1 | When worn by the bonded owner, this ring can store any spell of the 2nd level and discharge it once per day. | | | | | |
| 2 | This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on. | | | | | |
| 3 | This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold. <i>Fin</i> | | | | | |
| Ashes of Natasha | 3301 | 0 | | N | Y | 1 |
| 1 | These are the ashes of the evil Natasha (Ruth Davie). <i>Fin</i> | | | | | |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------------|---|-------|---------|--------|------------|-------|
| Slicks Skullflower | 3420 | 100 | | Y | N | 1 |
| 1 | This is a magical necromantic plant known to grow in swamps, deadlands, and graveyards. Difficult to make flower, but if the user manages to do so; this plant can be used by novice necromancers to raise the dead when their skills are minimal. | | | | | |
| 2 | To use: Must know Ritual Mastery X or have 5 Ritual Masters Equalling 10 or more total levels; Requires Herbology Tome, and Gather All Other Alchemical Ingredients for the Ritual: Avatar of Life s Tears, Blood of a Martyr, Chokecherry Preserves, & a | | | | | |
| 3 | Blessed Flower of Avalon -White. Will create a Raise Dead One Time Only Edible Skullflower (val. 5,000 GP if ritual completed and raise dead skullflower created!!). This Item and Ritual Can only be used by Game Design. <i>Fin</i> | | | | | |

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------------------|--|-------|---------|--------|------------|-------|
| 1 Point Spell Point Generator, 6xpd | 3095 | 2400 | 6 | Y | Y | 3 |
| 1 | When invoked by the bonded owner, this item will generate 1 spell point, six times per day. <i>Fin</i> | | | | | |
| 2 Point Spell Point Generator, 6xpd | 3142 | 4800 | 1 | Y | Y | 4 |
| 1 | When invoked by the bonded owner, this ring generates 2 spell points, six times per day. <i>Fin</i> | | | | | |

Total Value of all items: 47536+3630 gold 51166

20 BD Acturis

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------------|---|-------|---------|--------|------------|-------|
| +1 Chainmail | 31 | 1900 | | Y | Y | 1 |
| 1 | When worn by the bonded owner, this is a +1 chainmail armor, which provides three points of armor against all forms of physical attack. <i>Fin</i> | | | | | |
| +5 Platemail | 42 | 26500 | | Y | Y | 1 |
| 1 | When worn by the bonded owner, this is a +5 plate mail armor, which provides eight points of armor against all forms of physical attack. <i>Fin</i> | | | | | |
| Awaken, 1xpd | 289 | 900 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, allows the user to cast Awaken as per the MU 2 spell, once per day. <i>Fin</i> | | | | | |
| Concentration, 1xpd | 293 | 4500 | 1 | Y | Y | 2 |
| 1 | When invoked by the bonded owner, allows the user to cast Concentration as per the MU 6 spell, once per day. <i>Fin</i> | | | | | |
| Evade, 1xpd | 325 | 4000 | 1 | Y | Y | 3 |
| 1 | When invoked by the bonded owner, allows the user to perform an Evade as per the MK 7 ability, once per day. <i>Fin</i> | | | | | |
| Immunity To Knockdowns, 1xpd | 327 | 2500 | 1 | Y | Y | 2 |
| 1 | When invoked by the bonded owner, allows the user to perform Immunity to Knockdowns as per the MK 10 ability, once per day. <i>Fin</i> | | | | | |



PC Item Details Report

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IFGS ID: 812

20 BD Acturis

DEFENSIVE

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|---|--|--------------|----------------|---------------|-------------------|--------------|
| Pink Elephant Bracer (Freeze Poison & Kip, 1xpd) | 3499 | 2120 | 1 | Y | Y | 1 |
| 1 | When worn by the bonded owner, this amusing bracelet allows the owner to cast a Freeze Poison as per the CL 2 spell, once per day. | | | | | |
| 2 | In addition, the owner can perform a Kip as per the MK 4 ability, once per day. | | | | | Fin |

HEALING

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|------------------------------------|---|--------------|----------------|---------------|-------------------|--------------|
| 2 Point Healing Bead, 6xpd | 123 | 1440 | 6 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, six times per day. | | | | | Fin |
| 30 Point Healing Bead, 6xpd | 183 | 36000 | 6 | Y | Y | 3 |
| 1 | When invoked by the bonded owner, this item provides thirty points of Healing as per the CL 1 spell, six times per day. | | | | | Fin |

| | | | | | | |
|---------------------------|--|------|---|---|---|-----|
| Life Support, 1xpd | 333 | 2700 | 1 | Y | Y | 2 |
| 1 | When invoked by the bonded owner, allows the user to perform Life Support as per the MK 8 ability, once per day. | | | | | Fin |

| | | | | | | |
|------------------------------|--|-------|---|---|---|-----|
| Blooming Flower, 6xpd | 416 | 11500 | 6 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to cast Flowers of Avalon: Yellow Flower as per the DR 8 spell, six times per day. | | | | | Fin |

| | | | | | | |
|---|--|------|---|---|---|-----|
| Night Hag Medicine Bag (Neutralize Poison, 1xpd) | 3496 | 1000 | 1 | Y | Y | 1 |
| 1 | This horrid concoction is brewed from the blood of a Hinght Hag and the ichor of a black lilly. It smells like a corpse buried in rotting fruit. It is thick, greasy, and clings to the side of the bottle. like a living thing. | | | | | |
| 2 | Imbibing this medicine will kill any posion foreign to the host body as per the CL 4 spell Neutralize Posion, once per day. | | | | | Fin |

KNOWLEDGE

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|------------------------|---|--------------|----------------|---------------|-------------------|--------------|
| Know Aura, 1xpd | 313 | 500 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, allows the user to cast Know Aura as per the MU 2 spell, once per day | | | | | Fin |

| | | | | | | |
|---------------------------|---|------|---|---|---|-----|
| Apple Of Knowledge | 3449 | 4100 | 1 | Y | Y | 1 |
| 1 | When read from by the bonded owner, this book will allow the user to perform a Heraldic Lore as per the KN 1 ability, once per day. | | | | | |
| 2 | In addition, the user can perform a Legend Lore as per the MK 1 ability, once per day. | | | | | |
| 3 | In addition, the user can perform a Major Lore as per the MK 3 ability, once per day. | | | | | |
| 4 | In addition, the user can perform a Nature Lore as per the RN 1 ability, once per day. | | | | | |
| 5 | In addition, the user can perform a People Lore as per the TH 2 ability, once per day. | | | | | |
| 6 | In addition, the user can perform a Religion Lore as per the CL 1 ability, once per day. | | | | | |
| 7 | In addition, the user can perform a Battlefield Lore as per the FT 1 ability, once per day. | | | | | Fin |

MISC

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|-----------------------|---|--------------|----------------|---------------|-------------------|--------------|
| Autocast, 1xpd | 287 | 3000 | 1 | Y | Y | 2 |
| 1 | When invoked by the bonded owner, allows the user to cast Autocast as per the MU 7 spell, once per day. | | | | | Fin |

| | | | | | | |
|-------------------------------|--|------|---|---|---|-----|
| Spinach of Strength IV | 3451 | 3530 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to perform Knight Strength IV as per the KN 10 ability , once per day. | | | | | Fin |

| | | | | | | |
|------------------------|--|------|---|---|---|-----|
| Sweeping Durian | 3452 | 3200 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 6 ability, once per day | | | | | Fin |



PC Item Details Report

28-Nov-2021

IFGS ID: 812

20 BD Acturis

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---|-------|---------|--------|------------|-------|
| Spirit Wolf Familiar 3 | 3476 | 3453 | 1 | Y | Y | 1 |
| 1 | When interacting with the bonded owner, this is a Spirit Wolf familiar. | | | | | |
| 2 | This Familiar can Carry as per the rules on Familiar Scouting once per day. | | | | | |
| 3 | This Familiar can perform Tracking as per the MK 3 ability, once per day. This ability is currently inactive. This ability may be activated at a cost of 550 gp. | | | | | |
| 4 | This Familiar can perform a Wathit as per the RN 4 ability on Greatest Weakness AND on Greatest Strength, once per day. This ability is currently inactive. This ability may be activated at a cost of 2400 gp. | | | | | |
| 5 | This Familiar can perform a Sense I as per the MK 4 ability, once per day. This ability is currently inactive. This ability may be activated at a cost of 1680 gp. | | | | | |
| 6 | This Familiar can cast Remove Glyph as per the CL 4 spell cast at level 10, once per day. This ability is currently inactive. This ability may be activated at a cost of 3500 gp. | | | | | |
| 7 | This Familiar can cast an Unearthly Howl (Spook) as per the MU 2 spell cast at level 10, once per day. This ability is currently inactive. This ability may be activated at a cost of 3400 gp. | | | | | |
| 20 Acres of Land from Sir Tainly's Estate in Fiorgynsheim | 3500 | 0 | | N | Y | 1 |
| 1 | This is 20 acres of land from the estate of Sir Tainly of Fiorgynsheim (Rich Adkisson). | | | | | |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|--|-------|---------|--------|------------|-------|
| +5 Melee Weapon | 7 | 20000 | | Y | Y | 1 |
| 1 | When wielded by the bonded owner, this is a +5 melee weapon. | | | | | |
| Knife of the Fourfathers | 3438 | 4000 | 1 | Y | Y | 1 |
| 1 | When wielded by the bonded owner, this item allows the user to cast Dispell Magic as per the MU 4 spell cast at level 10, once per day. | | | | | |
| 2 | In addition, the wielder may carve fillets from spiritual beings. (This is a roleplaying attribute only.) | | | | | |
| Banana Peel of Throw | 3444 | 2240 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to perform a Throw as per the MK 5 ability, once per day | | | | | |
| Earl Tainly Dwarven Stout (Create Holy Water, 1xpd) | 3498 | 500 | 1 | Y | Y | 1 |
| 1 | Once per day the bonded owner can will this magic Dwarven cup to be filled with a golden brew of Stout that has a delightful aroma, a full and frithy head, and a rich, full flavor! It comes in pints and the entire pint must be consumed. | | | | | |
| 2 | The brew is delicious, but not intoxicating. It will mellow the imbiber for 30 seconds. It does not act as an Earth Calming spell. | | | | | |
| 3 | Once consumed, the now mellow PC will be able to cast Create Holy Water, once per day. | | | | | |

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---|-------|---------|--------|------------|-------|
| 1 Ability Point Generator, 6xpd | 86 | 2400 | 6 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item provides one addition spell or ability point to the user, six times per day. | | | | | |
| 10 Ability Points Generator, 6xpd | 116 | 24000 | 6 | Y | Y | 3 |
| 1 | When invoked by the bonded owner, this item provides ten addition spell or ability points to the user, six times per day. | | | | | |

Total Value of all items: \$304.50
